

# SAVAGE FANTASY / CHARACTER SHEET

Character	Name:
	Race:
	Description:
	Player:

Points	Experience:
	Power Points:
	Bennies:
	LIMIT:

Attributes		IV	VI	VIII	X	XII	MOD
	Agility						
	Smarts						
	Spirit						
	Strength						
	Vigor						

Statistics	Charisma:
	Pace:
	Parry:
	Toughness:
	Resilience:

Arcane	Skill	IV	VI	VIII	X	XII	MOD

Load	Encumbrance:
	Load Limit:
	Total gear:
	Cash:

Arcane Powers	Name / Power / Trapping

Agility	Boating						
	Driving						
	Fighting						
	Weapon Specialization:						
	Lockpicking						
	Piloting						
	Riding						
	Shooting						
	Weapon Specialization:						
	Stealth						

## Advances

Hindrances		

Armor	Type	Armor / Resilience / Notes	Weight
	Head:		
	Torso:		
	Arms:		
	Legs:		
Accessory:			

Smarts	Gambling						
	Healing						
	Investigation						
	Knowledge						
	Field:						
	Knowledge						
	Field:						
	Knowledge						
	Field:						
	Notice						

Background Edges			
Novice		5	
		10	
		15	
		20	
	Seasoned		25
			30
			35
	Veteran		40
			45
			50
Heroic		55	
		60	
		65	
Legendary		70	
		75	
		80	
		85	
	90		
	95		
	100		

Weapons	Type	Damage / AP / Parry / Notes	Weight
	Melee:		
	Offhand:		
	Secondary:		
	Ranged:		

Spirit	Guts						
	Intimidation						
	Persuasion						
Str	Climbing						

Items	Name / Description	Weight

Notes	